Games and Competitions 2019-2020

November 5

 $Meeting \ and \ Lunch-8:30 \ Shotgun \ Start$

2 out of 4 (Team Event)

Two net best balls of the foursome.

November 12

Low Net/Low Gross

November 19

Putts

Least number of putts scored.

November 26

Three Blind Mice

The pro-shop draws three holes after everyone has teed off. Subtract those holes from your score. Use full handicap.

December 3 and December 10th

Meeting and Lunch (December 3) – 8:30 Shotgun Start. December 10th tee times.

Eclectic #1 and #2

Two rounds of stroke play. Use your best score of the two rounds for each hole. Handicap will be taken from the final score.

On December 10th for those not participating in Eclectic the game of the day will be "Tee to Green." Subtract your putts from your total score. Subtract 1/2 your handicap.

December 17

Criss-Cross

Using gross score, compare and choose the better score of holes 1 or 12; 2 or 10; 3 or 13; 4 or 11; 5 or 17; 6 or 15; 7 or 16; 8 or 14; 9 or 18.

December 24

Alibi

Reduce your worst hole to par, once on each nine. Use full handicap.

December 31

Fun Day. Make your own foursome, no game of the day.

January 7

Meeting and Lunch – 8:30 Shotgun Start

Unlucky/Lucky Ball

Each player in turn, plays the Lucky Ball. This net score, in addition to the best net score of the remaining three players, is the team score for the hole.

January 14

Singles Match Play

Opponents are chosen according to handicap. One round of match play. Those winners who win 2/3 of the holes share the prize money.

January 21 and January 28

President's Cup

The President's Cup consists of two scheduled rounds of play. Multiple net winners shall be declared in all flights.

February 4

Meeting and Lunch – 8:30 Shotgun Start

4-Person Ryder Cup (Team Event)

Net Best Ball: Holes 1-6 two best net balls of the foursome. *Chapman:* Holes 7-12 choose partners both drive, then hit each other's drive, then choose which to play through the hole – alternating shots. Record both gross scores. *Scramble:* Holes 13-18 all players tee off and play continues from the best or selected shot (you may not follow your own shot) all may putt when on the green. You must use at lease one (1) tee shot from each person. Sixty percent of the average handicap of the team will be used on holes 7-18.

February 11, February 18 and February 25

Match Play – Pick your own partner

Two (2)-person teams with a limit of a maximum of ten strokes difference in handicaps. Match play rules will govern play. A "consolation round" will be held allowing each match play team to play a minimum of two (2) rounds. Losers of the first round of play will move to the consolation round in each respective fight. A third place round will be included.

On February 25th game of the day will be "Odds" for those out of match play. Odd holes minus 1/2 your handicap.

February 27

 \bigcirc Horse Race – 3:00 p.m.

March 3

Meeting and Lunch – 8:30 Shotgun Start

Can/Am

March 10 and March 17

Club Championship

The Club Championship consists of two scheduled rounds of play with the scores of both rounds used to determine winners. The low gross of the field determines the Club Champion.

Members must play at least six (6) rounds in Ladies' Club competitions during the current season to be eligible for the Club Championship. Flights will be established according to handicaps and the number of players involved. Multiple gross winners shall be declared in all flights.

March 19

Get-a-Way

March 24

Awards and Luncheon - 8:30 Shotgun Start

Better Nine

After round is completed, choose front or back 9. Subtract 1/2 handicap for net score.

March 31

Points (net)

Score as follows: Net bogey = 1 point, net par = 2 points, net birdie = 3 points, net eagle = 4 points (4 points is the maximum per hole). Total the points for final score.

April 7

-5-2-2

5 par 4's, 2 par 3's and 2 par 5's. Subtract 1/2 your handicap.

April 14

Par 4's

Use only the scores from the par 4 holes. Subtract 1/2 your handicap.

April 21

Evens

Even numbered holes. Subtract 1/2 your handicap.