Games and Competitions

November 1

Meeting and Lunch -8:30 Shotgun Start

Cha Cha Cha (Team Event)

Team of four scores one net ball on par 5's, two net best balls on par 4's and three net best balls on par 3's.

November 8 and November 15

Eclectic #1 and #2

Two rounds of stroke play. Use best score of the two rounds for each hole. Handicap will be taken from the final score.

November 22

Low Net/Low Gross

November 29

Alibi

Reduce your worst hole to par, once on each nine. Use full handicap.

December 6

Meeting and Lunch – 8:30 Shotgun Start

2 out of 4 (Team Event)

Two net best balls of the foursome.

December 13

05 - 4

Use five (5) par 4's and four (4) par 3's. Subtract 1/2 your handicap.

December 20

Putts

Least number of putts scored.

December 27

Three Blind Mice

The pro-shop draws three holes after everyone has teed off. Subtract those holes from your score. Use full handicap.

January 3

Meeting and Lunch – 8:30 Shotgun Start

Texas Waltz (Team Event)

Use one (1) best net ball on holes 1, 4, 7, 10, 13 and 16; two (2) best net balls on holes 2, 5, 8, 11, 14 and 17; three (3) best net balls on holes 3, 6, 9, 12, 15 and 18. (Specifying the holes allows for a shotgun start.)

January 10

2 Person Best Ball

Best net score of the 2-person team on each hole.

January 17 and January 24

President's Cup

The President's Cup consists of two scheduled rounds of play. Multiple net winners shall be declared in all flights.

January 31

Better Nine

After round is completed, choose front or back 9. Subtract 1/2 handicap for net score.

February 7

Meeting and Lunch – 8:30 Shotgun Start

4-Person Ryder Cup (Team Event)

Net Best Ball: - Holes 1-6 two best net balls of the foursome. *Chapman:* - Holes 7-12 choose partners both drive, then hit each other's drive, then choose which to play through the hole – alternating shots. Record both gross scores. *Scramble:* holes 13-18 all players tee off and play continues from the best or selected shot (you may not follow your own shot) all may putt when on the green. You must use at least one (1) tee shot from each person. Sixty percent of the average handicap of the team will be used on holes 7-18.

February 14, February 21 and February 28

Match Play – Pick your own partner

Two (2)-person teams with a limit of a maximum of ten strokes difference in handicaps. Match play rules will govern play. A "consolation round" will be held allowing each match play team to play a minimum of two (2) rounds. Losers of the first round of play will move to the consolation round in each respective fight. A third place round will be included.

On February 28 "game of the day" will be Odds for those out of match play. For Odds your total score on all odd numbered holes is used. Subtract 1/2 your handicap.

February 23

Can-Am – 7:30 Shotgun

March 7

Meeting and Lunch – 8:30 Shotgun Start

■COD (Carts/Others/Drivers) – (Team Event)

On the first six (6) holes cart riders are partners; on the second six (6) holes the driver of one cart is partners with the rider of the other cart; on the third six (6) holes the drivers are partners. Add the net best ball of each "partnership" to provide the team score for each hole.

March 9

●Horserace – 3:30 p.m.

March 14 and March 21

Club Championship

The Club Championship consists of two scheduled rounds of play with the scores of both rounds used to determine winners. The low gross of the field determines the Club Champion. Members must play at least six (6) rounds in Ladies' Club competitions during the current season to be eligible for the Club Championship. Flights will be established according to handicaps and the number of players involved. Multiple gross winners shall be declared in all flights.

March 16

Get-a-Way

March 28

Awards and Luncheon – 8:30 Shotgun Start

2-Person Ryder Cup

Holes 1 through 6 – Best Ball (best net score of the two players). Holes 7 through 12 – Alternate Shots (Alternate tee shots and then alternate shots through the green). Holes 13 through 18 – Scramble (Both players tee off on each hole and both play from the best shot until their ball is holed out). Handicaps will be adjusted for the scramble and alternate shots portion of the competition = 60% of the lowest handicap and 40% of the highest handicap with 2/3 of the combined handicap subtracted from the total scramble and alternate portion of the event.