

# Games and Competitions

## 2023-2024

### November 7



Meeting and Lunch - 8:30 Shotgun Start  
2 Out of 4 (Team Event)  
Two net best balls of the foursome.

### November 14



Fairway and Putts  
5 points if your drive lands in the fairway – then subtract your putts. Do not go under zero on any hole. If your drive does not land in the fairway, you get 0 for that hole.

### November 21



9 Best Par Fours  
Choose 9 of the 10 par 4's, Subtract 1/2 your handicap.

### November 28



Five and Four  
First 5 holes and last 4 holes. Subtract 1/2 your handicap.

### December 5 and December 12



Meeting and Lunch December 5 – 8:30 Shotgun Start.  
Eclectic #1 and #2. There are tee times for December 12th Eclectic #2.  
Two rounds of stroke play. Use your best score of the two rounds for each hole. Full handicap subtracted from the final score.  
  
On December 12th for those not participating in Eclectic the game of the day will be “Ones.” Use scores on holes that begin with Ones. (1, 6, 7, 8, 9, 11, 16, 17, and 18.) Subtract 1/2 your handicap.

### December 14



Christmas Party

### December 19



Single Match Play  
Opponents are chosen according to handicap. One round of match play. Those winners who win 2/3 of the holes share the prize money.

### December 26



Alibi  
Reduce your worst hole to par, once on each nine. Use full handicap.

### January 2



Meeting and Lunch – 8:30 Shotgun Start  
Gross and Net (Team Event)  
Use two (2) **gross** scores on par 3's. One (1) **gross** score and one (1) **net** score on par 4's. Two (2) **net** scores on par 5's.

### **January 9 and 16**



#### **President's Cup**

The President's Cup consists of two scheduled rounds of play with the net scores of both rounds used to determine the winners. Multiple net winners shall be declared in all flights.

### **January 23**



#### **Sweet and Sour**

Select your eight (8) best holes and the worst hole. Subtract 1/2 your handicap.

### **January 30**



#### **Points (net)**

Score as follows: Net bogey = 1 point, net par = 2 points, net birdie = 3 points, net eagle = 4 points (4 points is the maximum per hole). Total the points for final score.

### **February 6**



#### **Meeting and Lunch – 8:30 Shotgun Start**

##### **Shamble (Team Event)**

All players tee off on every hole and pick the best shot. Then everyone plays their own ball from there. Full handicap. Use 2 of the 4 scores. Three drives must be used from each player but not more than six.

### **February 22**



#### **Horse Race**

3:00 p.m.

### **February 13, February 20 and February 27**



#### **Match Play – Pick your own partner**

Two (2)-person teams with a limit of a maximum of ten strokes difference in handicaps. Match play rules will govern play. A “consolation round” will be held allowing each match play team to play a minimum of two (2) rounds. Losers of the first round of play will move to the consolation round in each respective fight. A third-place round will be included.

On February 28th game of the day will be “evens” for those out of match play. Total score on all even numbered holes us used. Subtract 1/2 your handicap.

### **March 5**



#### **Meeting and Lunch – 8:30 Shotgun Start**

##### **March Madness**

##### **Invitational**

### **March 12 and March 19**



#### **Club Championship**

The Club Championship consists of two scheduled rounds of play with the scores of both rounds used to determine winners. The low gross of the field determines the Club Champion.

Members must play at least six (6) rounds in Ladies' Club competitions during the current season to be eligible for the Club Championship. Flights will be established according to handicaps and the number of players involved. Multiple gross winners shall be declared in all flights.

### **March 21 (Thursday)**



#### **Get-a-Way**

### **March 26**



End of Season Party and Election of Officers – 8:30 Shotgun Start

Cha Cha Cha (Team Event)

Team of four scores - one net best ball on par 5's, two net best balls on par 4's, and three net best balls on par 3's.

### **April 2**



Three Blind Mice

The Pro-shop draws three holes after everyone has teed off. Subtract those holes from your score.

Use full handicap.

### **April 9**



5 – 2 – 2

5 par 4's, 2 par 3's and 2 par 5's. Subtract 1/2 your handicap.

### **April 16**



Better 9

After the round is completed, choose front or back 9. Subtract 1/2 your handicap.

### **April 23**



Hodge Podge

Three (3) best holes on front, 3 best holes on back. Three (3) worst holes of the 18. Subtract 1/2 your handicap.

### **April 30**



**Fewest Putts**

Least number of putts scored.